Andrew Guidry Designs

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✦ Experience

Concept Design Intern | Universal Creative | Orlando, FL | Jan 2023 – Aug 2023
- Produced illustrations and concept visuals for Universal Parks and Resorts over two consecutive internships lasting seven months
- Applied alterations to concept visuals after recieving feedback and critique

President | TEA@SCAD Club | Savannah, GA | May 2023 – Current
- Led the operation and activity for the Themed Entertainment Association at SCAD Club

Recording Secretary | TEA@SCAD Club | Savannah, GA | May 2022 – May 2023
- Managed social media and operations of the Themed Entertainment Association at SCAD Club

Lead Fabricator | MGM Studios SCAD PRO | SCAD | March 2022 – April 2022
- Led a team in constructing a stage for a MGM Studios Resorts live entertainment project

Illustrator | Maelstrom | SCAD | Oct 2021 – Nov 2021
- Produced illustrations to be featured in expositional storybook in student produced project

Illustrator and Set Designer | Warrior's Journey | SCAD | Jan 2021 – March 2021
- Contributed illustration and scenic design within this student led project

Sales Associate | Pet Supplies Plus | Houston, TX | June 2020 – Aug 2021
- Provided customer service through product recommendations and animal care

✦ Achievements

TMU Design Invitational Presented by Universal Creative | 2022
- Qualified for invitationals through illustration, 3D modelling, and writing contributions

Themed Attraction Student Showcase | Warrior's Journey | 2021
- Honorable Mentions in concept art, graphic design, show writing, and guest experience narrative

Concert Violist | Houston Youth Symphony | 2020

✦ Education

Bachelors of Fine Arts in Production Design | May 2024
Minoring in Themed Entertainment Design
Savannah College of Art and Design

✦ References

Available Upon Request

✦ Skills

Concept Illustration, 3D Modeling, 3D Rendering, Sketching, Graphic Design, Fabrication Computer Programming, Visual Storytelling, Scenic Painting

✦ Software

Adobe Photoshop, Adobe Illustrator, Adobe Substance Painter, Rhino 3D, Unreal Engine, Autodesk Maya, Autodesk Fusion 360, Autodesk Revit, Enscape, Lumion, V-Ray, Arduino